

UX Superpowers with

Microsoft®

Expression Blend® 4

with Arturo Toledo

Sr. Product Manager Web Platform

UX Superpowers Agenda

- What's New in Expression Blend 4
- Windows Phone Support
- Q&A

UX Superpowers What's New

- SketchFlow
- Graphics & Layout
- Controls
- View and ViewModels
- Data and Resources
- Animation
- Projects

UX Superpowers SketchFlow

- SketchFlow Publish to Sharepoint
- Convert SketchFlow Feedback to Work Items
- SketchFlow Animation Selector
- Sketch Styles
- Naming Screens
- Pausing/Resuming a SketchFlow Animation

UX Superpowers Graphics & Layout

- Adobe FXG Support
- Pixel-shader Effects
- Improvements to Photoshop File Importing
- Shapes
- Lay Items Out Along a Path

UX Superpowers Controls

- New RichTextBox Control
- Edit Control in Context
- Common WPF 4 Controls are state-aware
- Transitions for Pixel-shader Effects
- Transitions for entering/exiting ListBox Items

UX Superpowers Views and ViewModels

- Interactivity
- New Behaviors
- Conditional Behaviors and the Data Store

UX Superpowers Data and Resources

- Design-time data from CLR types
- Design-time ViewModels
- Design-time resources
- Easier element-to-element property binding

UX Superpowers Animation

- Easing functions in WPF 4
- No modifier key needed for marquee selection of keyframes
- XAML cleanliness

UX Superpowers Projects

- Silverlight 4 & WPF 4 Support
- Databound project template
- Run project with CTRL+F5
- Zip support for samples and templates

UX Superpowers Windows
Phone

Dem

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Thank you!



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