# Building an end-to-end Silverlight 4 application

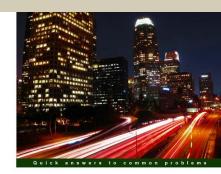
Write your Christmas cards with Silverlight!

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#### About myself...

- Gill Cleeren
- Microsoft Regional Director
- MVP ASP.NET
- .NET Architect @Ordina (www.ordina.be)
- Speaker (TechDays, DevDays, NDC Norway, Spring Conference UK, SQL Server Saturday Switzerland, TechEd Berlin, SDC...)
- Visug user group lead (www.visug.be)
- Author (Silverlight 4 Data and services cookbook)
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- Twitter: @gillcleeren



Microsoft Silverlight 4 Data and Services Cookbook

#### Announcing...



.NET Show

www.dotnetshow.be

The Belgian podcast for .NET developers



## THE SCENARIO FOR TODAY: TURTLE DOOR-TO-DOOR

### Turtle Door-to-Door (TDD)



- TDD ships packages around the globe in 48 hours
- TDD wants more consumers to use their service during end-of-year holidays

## Turtle Door-to-Door (TDD)



- TDD decided to go for an online campaign
- An e-cards application with webcam support built in Silverlight 4

#### Agenda

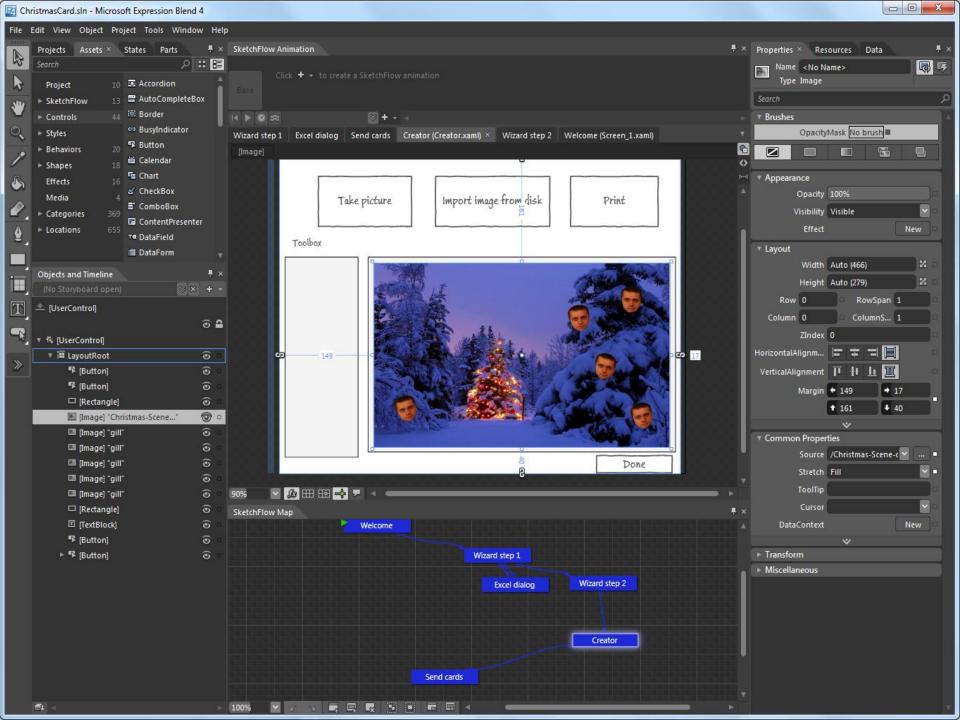
- Building the wireframe
- Setting up the navigation
- Creating the designer interface
- Controls
- Accessing data
- Binding data
- Refactoring to MVVM
- Taking things out-of-browser
- Exporting to Excel

Demo

#### THE FINISHED APPLICATION





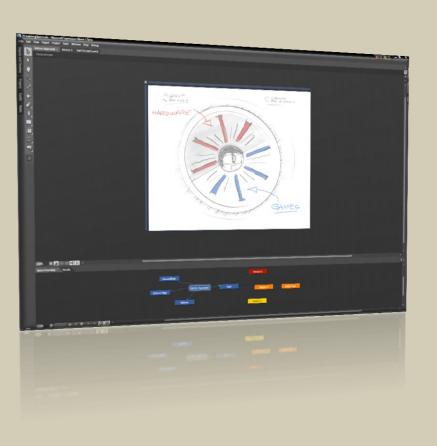


#### Nice to meet you, SketchFlow

- Comes with Expression Blend 4
- Why SketchFlow?
  - Quick and natural interface design
  - Interactive
  - Build up flow of your app
  - "Sketchy" drawing
  - Involves everyone in the design

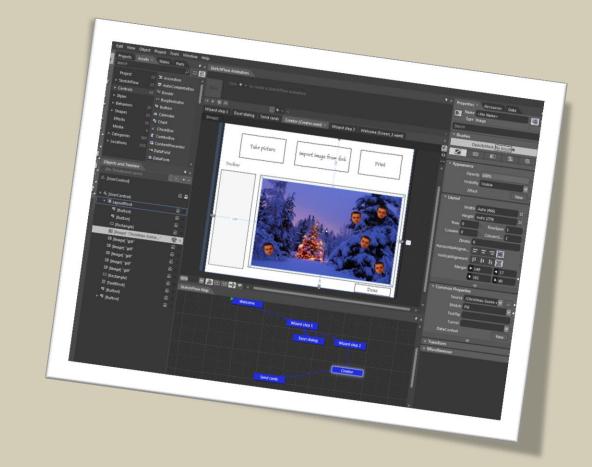


#### Nice to meet you, SketchFlow



#### Features

- SketchFlow Map
- Allows importing assets
- Sketch styles
- Navigation
- Annotations
- Document generation
- Integration with TFS and SharePoint

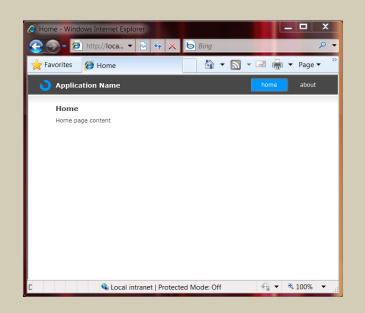


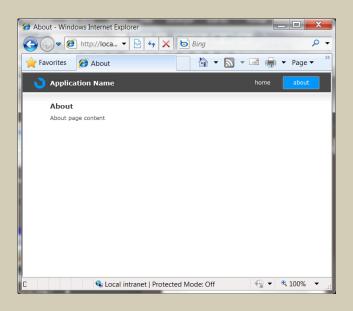
Demo

#### **CREATING THE WIREFRAME**



#### From A to B





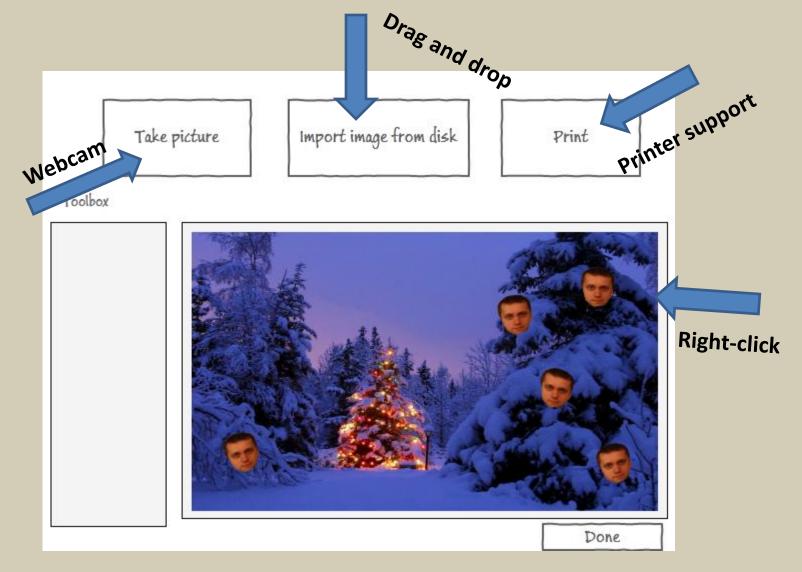
- Based on Frame and pages
  - Content becomes URI-addressable
  - Integrates with browser navigation
  - NavigationService / NavigationContext
  - UriMapper

Demo

# SETTING UP THE NAVIGATION

# CREATING THE DESIGNER INTERFACE

### Creating the interface designer



#### Smile, you're on camera!

Designer requirements

Webcam

Drag and drop

Printing

- Silverlight has access to webcam and microphones
  - Available after prompt,
     selection can be saved
- API supports device selection
- Access to raw stream of bytes
- Has capture support to make pictures

#### Dragging on and on

Designer requirements

Webcam

Drag and drop

**Printing** 

- SL4 app can be drop target for an external drag operation
  - Drag file(s) onto Silverlight app,
     not supported for folders
  - Silverlight gets read-access to these files
  - Works on Mac as well

#### Print that for me, will you?

Designer requirements

Webcam

Drag and drop

Printing

- Printing was a big miss in SL2 and SL3
  - More or less possible in SL3 via WriteableBitmap API
- SL4 has PrintDocument class
  - Part of System.Windows.Printing
- Control over what to print
  - Entire SL control
  - Specific control
  - Dynamic tree
- Possible to use in reporting scenarios
  - Combined with chart controls

#### Right clickety-click

Designer requirements

Webcam

Drag and drop

Printing

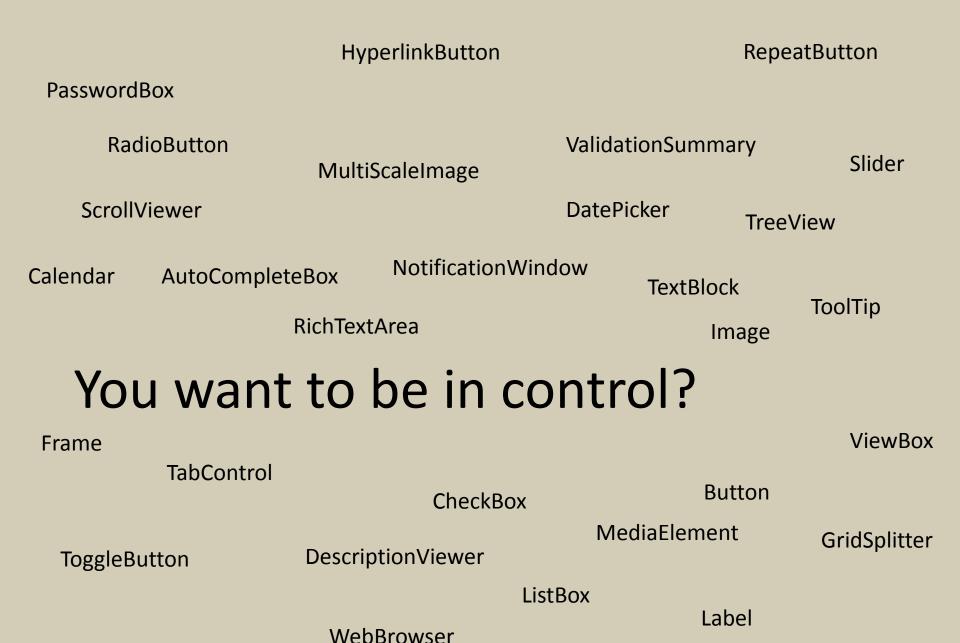
- UIElement now has MouseRightButtonDown and MouseRightButtonUp
- SL menu is still the default
  - Must be overridden
- Best use: context menu



Demo

# CREATING THE DESIGNER INTERFACE





DataGrid

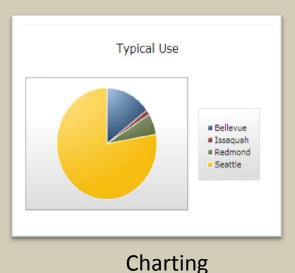
ChildWindow

DataPager

ComboBox

#### Not what you need?







DataForm (

Theming

Download the Silverlight Toolkit from CodePlex

- http://si

'Layout'

Misc

**Panels** 

DockPanel

WrapPanel

Accordion

LayoutTransformer

**TransitioningContentControl** 

Expander

BusyIndicator

ButtonSpinner

**UpDown Controls** 

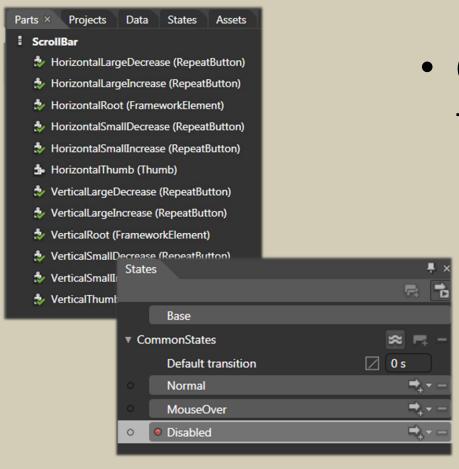
Rating

TimePicker

Drag/Drop

GlobalCalender

#### Still not what you need?



- Controls can be templated via
   Parts & States model
  - Parts define working parts of control
  - States define in what state a control can be
  - Supported by Blend



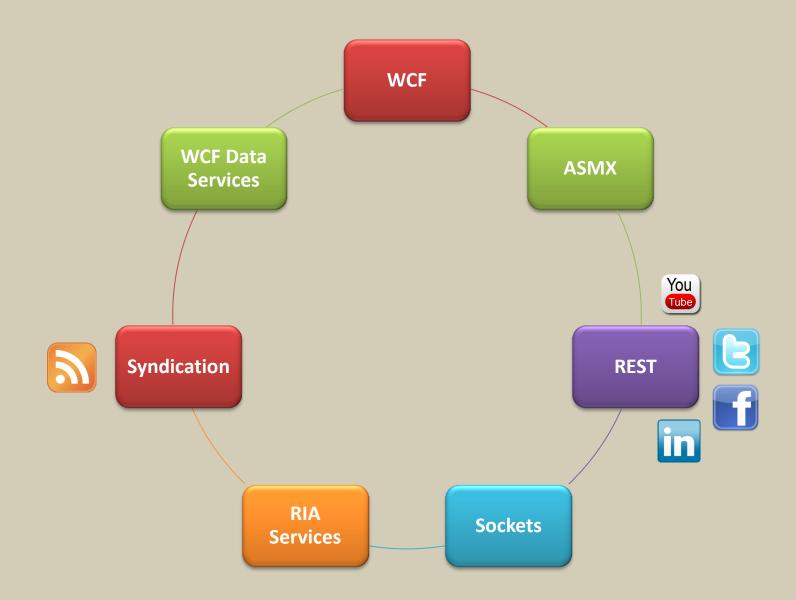




# RICH CONTROLS



### So many options



#### Basic service access

- Silverlight supports connecting with standard web services
  - WCF, ASMX
  - WCF RIA Services is built on top of WCF
  - WCF is preferred
    - Supports binary XML
    - Support for duplex communication

#### Connect me please!

- Steps to connect to a WCF service
  - Create service
    - Silverlight-enabled WCF service
    - "Regular" WCF service
  - Implement service code
  - Create WCF proxy inside Silverlight
  - Write code to communicate with service

#### **ALERT!**



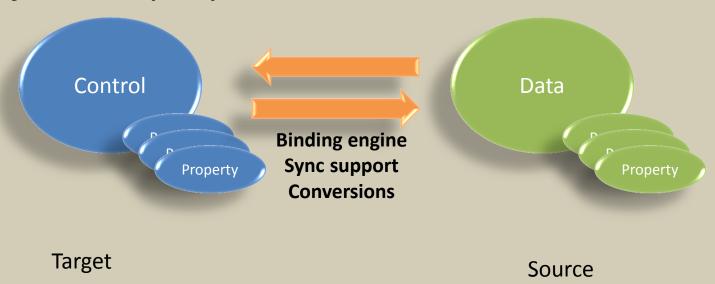
- All communication with *any* service is asynchronous!
- If accessing a service in a different domain, you need a cross-domain file
  - Not if running as Trusted OOB

# ACCESSING DATA



## What is data binding?

Infrastructure that links properties of data objects to properties of controls



- Exists in WinForms, ASP.NET
  - SL is loosely coupled

# Let's XAML a data binding!

```
Property on source object

TextBlock Text="{Binding FirstName}"></TextBlock>
```

Target control

- Source can be set
  - mostly through use of DataContext
  - with an Element binding
  - with the Source
- Data can flow
  - OneWay
  - TwoWay
  - OneTime

## Let's XAML a data binding!

```
Property on source object

TextBlock Text="{Binding FirstName}"></TextBlock>
```

Target control

- Synchronization support
  - Single object with INotifyPropertyChanged
  - Collections with INotifyCollectionChanged
- Hook in the binding process through converters
  - Class that implements IValueConverter
- Validation support
  - ValidatesOnExceptions, ValidatesOnErrors,
     ValidatesOnNotifyErrors

## Those templates again

Data templates can help achieve great effects

```
<ListBox ItemsSource="{Binding}">
 <ListBox.ItemTemplate>
  <DataTemplate>
   <Rectangle
    Width="{Binding Width}"
    Height="{Binding Height}"
    Fill="{Binding Colour}"/>
  </DataTemplate>
 </ListBox.ItemTemplate>
</ListBox>
</ListBox>
```





## What's all the hype about?

MVVM is

An architectural pattern (John Gossman/WPF)

I like WPF!

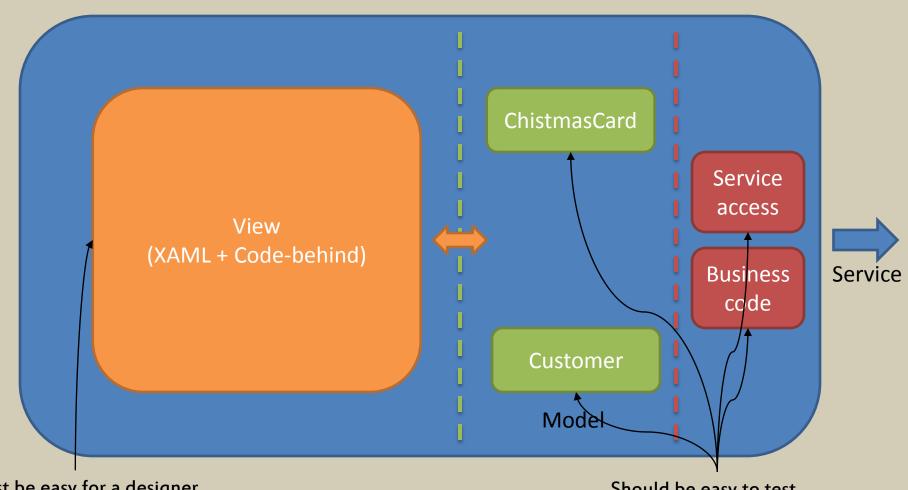
A variation of the MVC pattern and similar to the PresentationModel (Fowler)

I like to write complex stuff!



Heavily based on concepts of data binding, commands and DataContext

## What we all do (and just did again...)

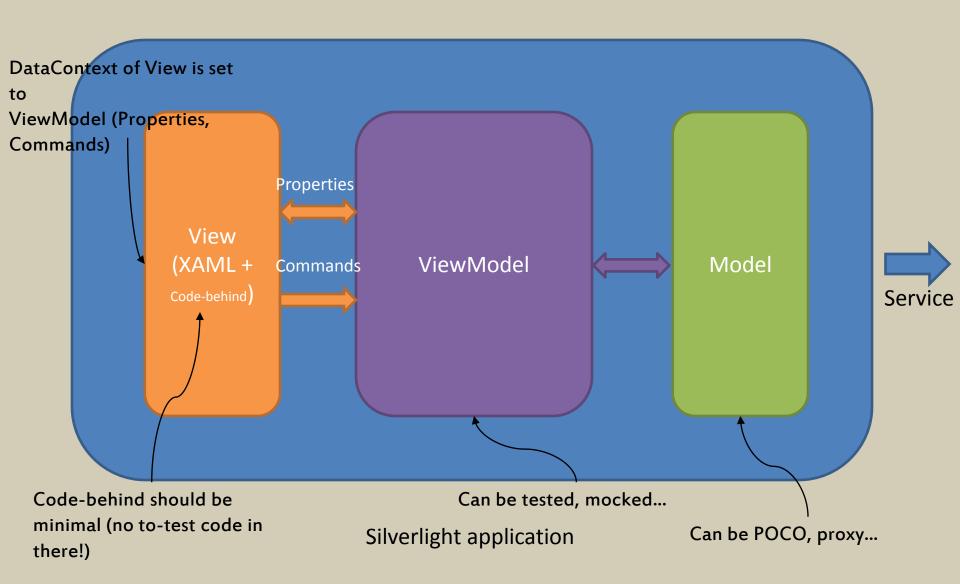


Must be easy for a designer to work with

Silverlight application

Should be easy to test and maintain for the developer

## Doing it the MVVM way



## Why and why not?

- Why?
  - Better SOC
  - Code is easier to test and maintain (unit test the ViewModels)
  - Framework supports it
- Why not?
  - No clear message to the community (yet)
  - Can be overkill for small apps
  - More code has to be written

## Captain Command

ICommand allows separating UI from functionality



Look ma, no Click event handler!

```
<Button Command="{Binding SelectUserCommand}"
CommandParameter="{Binding ElementName=UserNameTextBox,
Path=Text}">
```

- Only supported on ButtonBase
  - Can be solved using a Blend behavior

## I'm convinced, where do I begin?

- Read
  - Josh Smith articles on MSDN/Advanced MVVM book
  - Laurent Bugnion's site (www.galasoft.ch)
  - Cinch (cinch.codeplex.com)
- Play
  - MVVM Light Toolkit
  - Prism
  - Caliburn



Demo

## MVVM'ING THE WIZARD SCREENS



## Leaving Las Browser



- SL4 has enhanced OOB mode
  - SL4 gives more control over the window
  - Support for toasts
  - Possible to browse the web inside SL
- SL4 supports Trusted SL applications
  - App gets more permissions on system
  - In turn, user must trust the app
    - Certificate support

## Leaving Las Browser



- Trusted apps can
  - talk with a service without check for crossdomain file
  - accept keyboard in full screen
  - access local files
    - My \* folders
  - work with COM components

Demo

## TAKING THINGS OUT-OF-BROWSER



#### **COM** interop

- Unlimited possibilities
  - Office integration (Word, Outlook)
  - Text-to-speech
  - Access to other hardware such as scanners
- COM component can't be part of the SL app
  - Must be installed on the system

Demo

## EXPORTING TO EXCEL

## CAN WE MOVE THIS TO THE CLOUD?

#### **THANKS!**

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