

XBOX 360

KINECT™

# KINECTIMALS

Now with  
**BEARS!**





## Welcome to Lemuria and Mira

Hello! I'm Bumble—and this is Lina. We'll be your guides on the islands of Lemuria and Mira. We'll teach you all the things you need to know to have fun and explore our islands!

You can begin your adventure on the island of Lemuria with cat cubs or on the island of Mira with bear cubs.

### Starting Your Adventure

Before we start, you need to learn two moves (or *gestures*). With these gestures you can do almost anything on the island.

**Hover** To start the game, hold your hand out so that it floats, or *hovers*, over the Start button on the screen. When the white circle on the button fills all the way around, you're on your way to adventure! The Hover gesture also lets you select other items on the screen.

**⚠ WARNING** Before playing this game, read the Xbox 360® console instructions, Xbox 360 Kinect™ Sensor manual, and any other peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement hardware manuals, go to [www.xbox.com/support](http://www.xbox.com/support) or call Xbox Customer Support.

#### Important Health Warning About Playing Video Games Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

**Immediately stop playing and consult a doctor if you experience any of these symptoms.** Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit or stand farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

For an expanded manual and information about *Kinectimals* mobile, go to [www.xbox.com/kinectimals](http://www.xbox.com/kinectimals)



**Swipe** Swiping lets you scroll through items—like looking through the different cubs you can bond with.

You can also use voice commands to navigate the menu, such as "Select Yes" (or just "Yes"), "Select No" (or just "No"), "Open Toy Box," "Open Inventory," and "Open Map."

### Meeting New Cubs

Now that you've arrived, there are five cubs eager to meet you in the Bonding Circle. Decide which one you want to start your adventure with. Don't worry about the cubs you don't select. You'll see them again and meet new cubs as we explore each island.

You can bond with these new cubs right away or keep playing with the one you already have—you can always bond with the new cubs later. The cubs you don't choose, as well as the ones you've adopted, will return to Fur Town (on Lemuria) or Bear Town (on Mira).

### The Scan Stone

You make new cub friends by playing the game, but you can also purchase *Kinectimals*™ plush toys. The plush toys have a special tag that lets you add them to the game!

Just go to the Scan Stone in Fur Town or Bear Town. Hold the tag (right side up) about 9 inches (23 centimeters) away from the Kinect Sensor for 3–5 seconds, or until the cub appears on the screen. A ripple effect lets you know the tag has been scanned, and then you can select the new toy. Make sure that your fingers don't block the tag and that the room is not too dark.

### Petting and Naming Your Cub\*

Cubs love to be petted. Just reach out and run your hands over their warm soft coats. After you select the cub you'd like to bond with, give it a name! Just say a name you like.

### The Pirate Map

You can go to any place marked on the scrap of map you have. Right now, it just shows a little bit of Lemuria or Mira, but there's a lot more to be found.

\*Not all countries have full voice support. See [www.xbox.com/kinectimals](http://www.xbox.com/kinectimals) for a list of supported countries.



As you do tricks and play games with your cub, you'll find new things on the island and earn discovery points. When you get enough points, you'll discover hidden areas. Inside these hidden areas, you and your cub can play contests, which earn you gold coins. As you progress, you'll discover more environments, each one having its own hidden areas, so you'll have more places to explore and more friends to meet! When you collect all the pieces of the map, you can travel back and forth to any place you want for more fun.

## Tricks

Playing with your cub is not only fun, but it's also a good way for you to get to know each other better. Try doing these tricks and see if your cub imitates you:

**Sit** Squat and touch your knees with both hands.

**Stand** Hold your arms out in a "T" position.

**Lie Down** Kneel and briefly touch the floor with both hands.

**Jump** Jump, a little or a lot.

**Roll Over** Hold one hand in front of you and move it in small circles.

**Play Dead** Lie down on the floor with your feet forward.

**Beg** Raise your hands like paws to your chest.

**Peek-a-Boo** Place your hands over your eyes.

## Talking to Your Cub

Once you've named your cub, you can actually talk to it while the two of you do tricks! You can still do tricks with your cub using poses, but you can also use voice commands. Try these:

Sit Down  
Stand Up  
Lie Down

Go Play  
Come Here  
Good Boy/  
Good Girl

Get Your Toy  
Go to Sleep  
Roll Over



## Challenges

Challenges are games you can play with your cub. These games appear from time to time and are a way for you to make progress in your exploration by earning discovery points and gold coins.

### Throwing

Many activities on the island involve throwing. Here are a few tips to remember:

- Throwing balls underhand works best.
- Take your time to line up your throws by moving left or right until your target is in the middle of the screen.
- After throwing a flying toy, you can guide it slightly while it's in flight by leaning one way or the other, and you can make it drop by ducking!



### Contests

As soon as you discover a hidden area, you can play the contests. These are games you play against the clock, like driving remote-control cars and throwing at targets. Completing contests earns you coins, medals, and new toys. You can replay contests at any time by opening the map and returning to the unlocked pocket.

## Finding Treasure

There are lots of hidden treasures scattered across Lemuria and Mira. The Plunderscope helps you find these hidden treasures.

## Your Toy Box

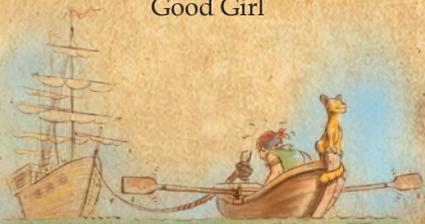
The Toy Box holds all your valuables and is always available to you. To open it, just hold your right hand out to your lower right or say "Open Toy Box."



To select an item, first swipe through the categories in the Toy Box until the category you want is at the center. Hover your hand over that category to open it.

### Moving Around the Island

You can also use the Toy Box to travel to any part of the island we've been to or have a map piece for. Just open the Toy Box, hover your hand over the Map button, and then select an area! Or even more simply, say "Open Map."

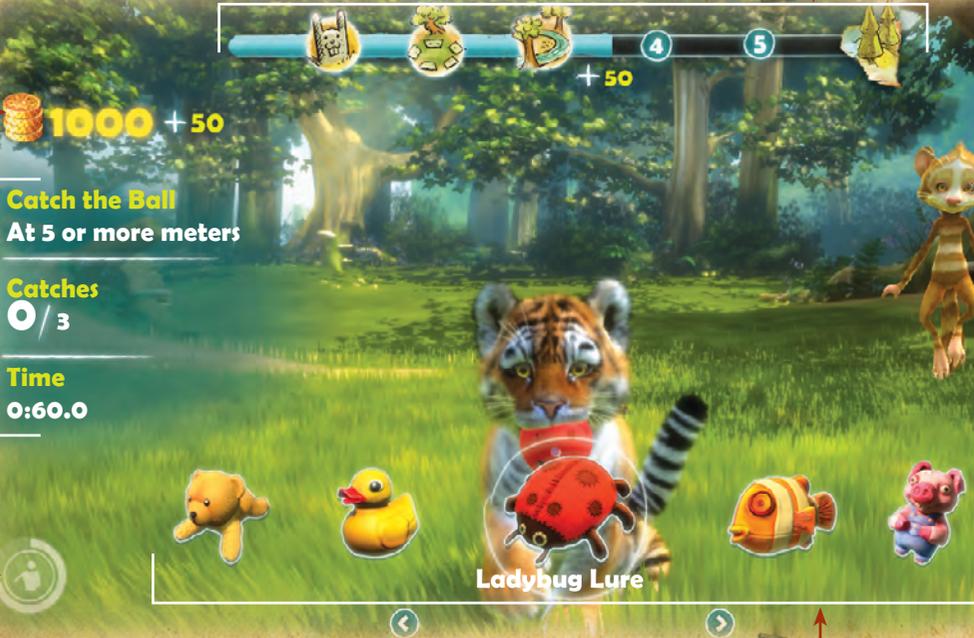


## Your Progress

Want to find out how well you're doing? That's easy! Check out the helpful information on your screen.

**Challenges** Shows details whenever you are offered a challenge.

**Total Gold Coins** Shows you how many coins you've earned while playing challenges and contests.



**Catch the Ball**  
At 5 or more meters

**Catches**  
0 / 3

**Time**  
0:60.0

Ladybug Lure

**Kinect Guide** Leads to the Main menu for game options, help, and the Kinect Guide.

## Shopping

You can buy things like food and toys for your cub, as well as furniture for your house. To buy something, just swipe through the categories of items for sale and hover over the item to select it. Make sure you do all your shopping on Lemuria, though, because Mira has no store.

**Discovery Bar** Shows your progress in the game.

 The hidden areas you've unlocked in your current environment.

**+50** The discovery points you've earned.

**4** The remaining hidden areas you must discover to move to the next environment.

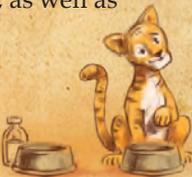
 The next environment to be explored.

 **Enrollment** Allows another player to jump in.



**Bumble or Lina** Watch us for important tips and gestures.

**Toy Box** Contains the toys, food, and other items you currently have in your Toy Box, as well as your map.



**Toy Box Items** Displays the items in your Toy Box (in the currently selected category).

## Decorating Your House

You can decorate your house on Lemuria with items from the store and make it look just the way you like. You'll also find a treasure cabinet lined with all the collectibles you've found, and your butterfly collection is displayed on the wall.

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For questions regarding this warranty contact your retailer or Microsoft at:

Microsoft Ireland Operations Limited  
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