

IN-CLASS STUDENT ACTIVITY 1.2: DIFFERENTIATE AMONG GAME GENRES

Lesson Objective 1.2:

Differentiate among game genres. Topics: fantasy, sports, role playing, card, board, First Person Shooter.

Resources, software, and additional files needed for this lesson:

1. None

Guiding questions:

1. List various game genres?
2. What makes them different from each other?
3. What are some other characteristics of each genre?

Student activity:

Directions to the student:

Read the following scenario. Respond to the situation presented. Verify your answers with the instructor. Request assistance from the instructor as needed.

Scenario:

One day, while Erin was stocking shelves at Southridge Video, a customer interrupted her work to ask for a recommendation. Erin asked what genre of games the customer liked. The customer replied, "I love board games, card games, fantasy games, fighting games, First Person Shooter games, simulation games, and sports games." Obviously the customer loves games! Erin recognized immediately that the customer would be satisfied with a game that included several genres.

Content:

Respond to the customer by recommending a game that would have characteristics of two or more game genres. Describe the specific parts of the game that relate to each genre.