



Module4

Voice Applications

Module Overview

- Call Park Service
- Managing Calls to Unassigned Numbers
- PSTN Conferencing
- Overview of Response Group Services
- Implementing Response Group Services

Lesson 1: Call Park Service

- Call Park Features
- Lync Call Parking
- Lync Call Retrieval
- Call Park Ringback
- Deploying Call Park Services
- Defining Call Park Ranges
- Call Park Management
- Park and Retrieve Call Flow

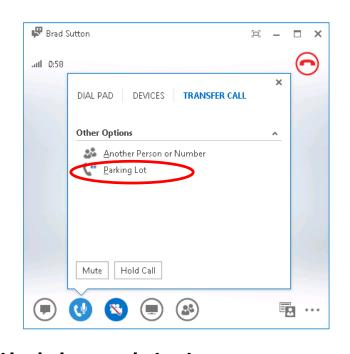
Call Park - Features

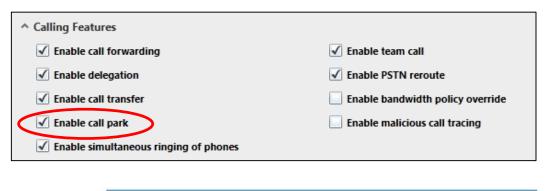
- Call Park and Retrieve
 - Orbit (number) returned when call is parked
 - Parked user is listening to Music on Hold (MoH)
 - Call can be retrieved from PBX phone dialing orbit
 - Safe-retrieve: only retrieve my parked call
- Ringback
 - Calls not retrieved are transferred to person who parked the call (after timeout)

- Transfer to fallback destination
 - Calls not retrieved and ringback failed are forwarded to configurable target (receptionist, response group, etc.)
- Supported clients
 - Lync 2013, Lync 2010, Lync 2010 Attendant console, Tanjay, Aries to park calls (sadly mobile is excluded today)
 - Any client to retrieve a parked call

Lync Call Parking

A call can be parked if the user is enabled for Call Park functionality



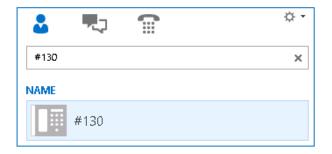




 An available orbit is automatically offered to the user parking the call

Lync Call Retrieval

 Dial the orbit like any other extension



Click Retrieve button (performs a safe retrieve) or copy the link into

an IM message

Unique ID to identify the call

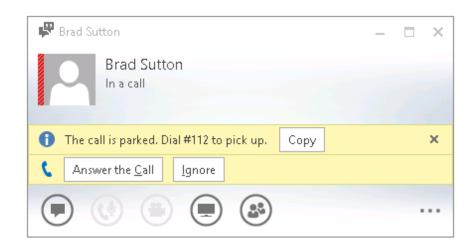


Parker receives notification of who retrieved the call

Call Park Ringback

After pre-configured timeout (CallPickupTimeoutThreshold)

- Call rings back
- User can click the Answer
 the Call button
- Call can be ignored
- Call cannot be redirected
- Call is not forwarded to voice mail



Deploying Call Park Services

Call Park services are installed when a server is enabled for

Enterprise Voice

Instant messaging (IM) Enabled and presence:

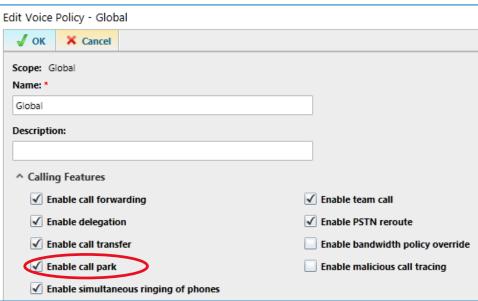
Conferencing: Enabled

PSTN conferencing: Enabled

Enterprise Voice: Enabled

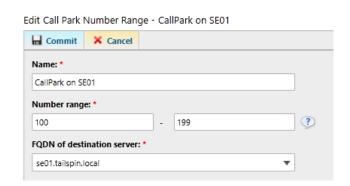
Enable Call Park for the End User in the Voice Policy

(disabled by default)



Defining Call Park Ranges

- Configure orbit range and destination pool (global scope)
- Orbit Range should be Globally Unique
 - May not include DID numbers
- Ranges can be configured in Lync Control Panel
 - Must start with # or *, or 1-9.
 - 0 is not allowed as a starting character
 - Must be the same length (max. 9 characters)
 - Should not exceed 10,000 orbits per range
 - Should not exceed 50,000 orbits per pool
 - Exclude Call Park orbits from Normalization
 - Option to use #100 to #200
- A Single Pool can have multiple orbits





Call Park Management

- Optional settings can be changed for:
 - Music on Hold can be enabled or disabled (service scope) True
 - Set-CsCallParkServiceMusicOnHoldFile (pool level setting) to change music
 - Ringback attempts (1-10) (site/global scope)
 - Ringback timeout (10-600s) (site/global scope) 00:01:30
 - Fallback destination (site/global scope) \$Null
- All configuration through PowerShell except Orbit range

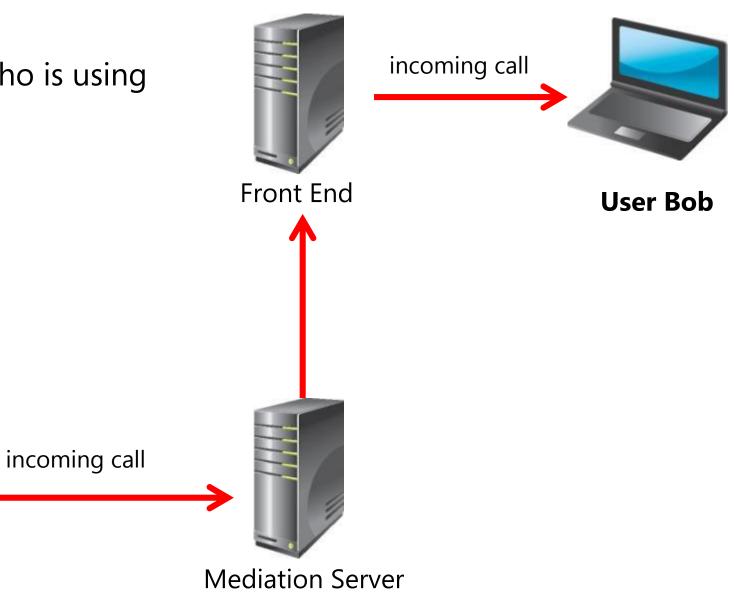
```
New-CsCpsConfiguration -Identity site:<sitename to apply
settings>
[-CallPickupTimeoutThreshold <hh:mm:ss>] -[EnableMusicOnHold
<$true | $false>]
[-MaxCallPickupAttempts <number of rings>]
[-OnTimeoutURI sip:<sip URI for routing unanswered call>]
```

Park and Retrieve Call Flow

Step 1:

 Alice calls Bob, who is using Lync Server 2013

Caller Alice



Park and Retrieve Call Flow (2 of 7)

Caller Alice

Step 2: Alice is now connected to Bob Media flows from Alice to Bob **User Bob** Front End media flow

Mediation Server

Park and Retrieve Call Flow (3 of 7)

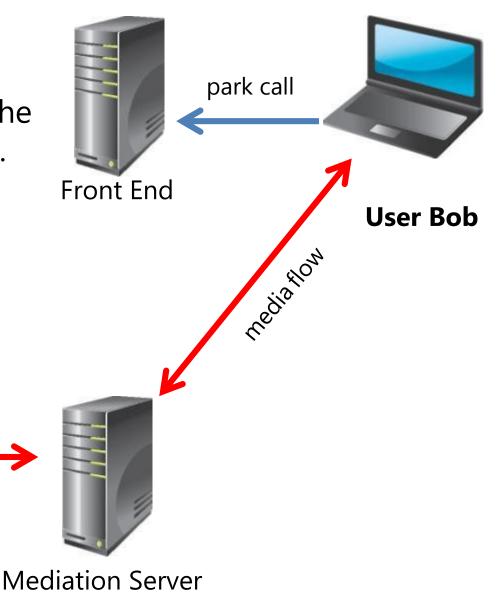
Step 3:

Alice wants to speak to Charlie.

Caller Alice

 Bob issues a call park command to the Call Park Service requesting an orbit.

media flow



Park and Retrieve Call Flow (4 of 7)

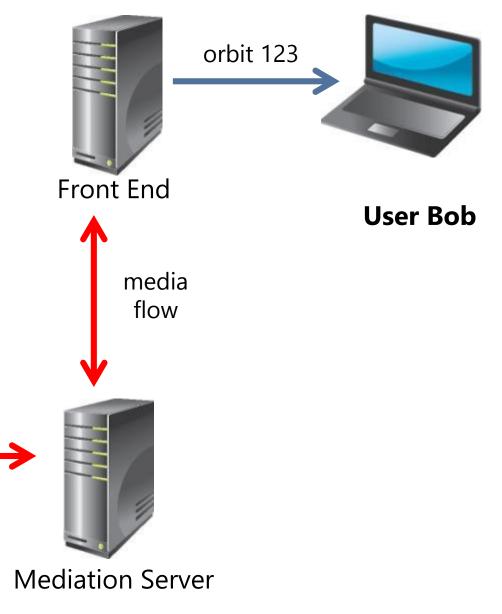
Step 4:

 Alice is put on hold, receiving Music on Hold from the Call Park Service

media flow

Bob receives a Call Park orbit

Caller Alice



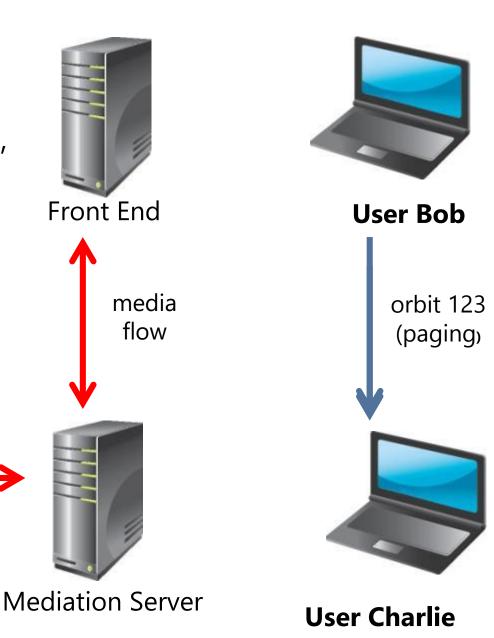
Park and Retrieve Call Flow (5 of 7)

Step 5:

 Bob shares the Call Park orbit with Charlie via an internal paging system, IM, or some alternate method

Caller Alice

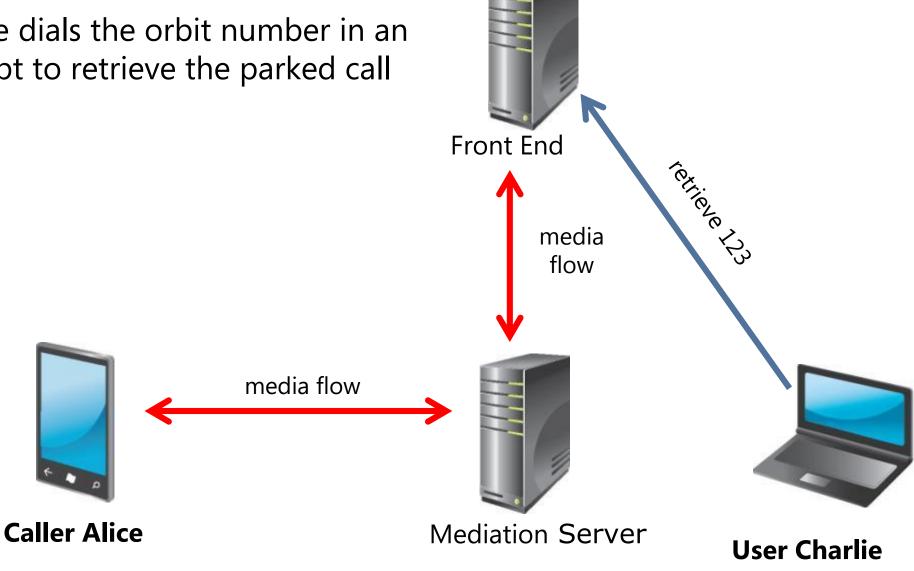
media flow



Park and Retrieve Call Flow (6 of 7)

Step 6:

Charlie dials the orbit number in an attempt to retrieve the parked call

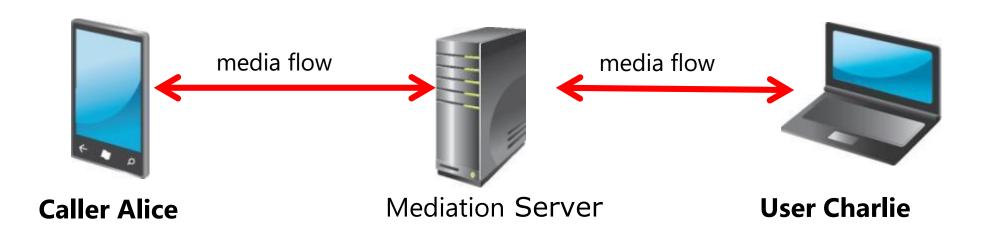


Park and Retrieve Call Flow (7 of 7)

Step 7:

 Alice is now directly connected to Charlie





Lesson 2: Managing Calls to Unassigned Numbers

- Purpose of the Unassigned Number Feature
- Announcement Service
- Deploying the Unassigned Number Feature
- Unassigned Number Call Flow

Purpose of the Unassigned Number Feature

- Handles incoming calls to numbers valid to the organization but not assigned to users or (desk)phones
- Avoids busy tones or error messages if the user misdials
- Anytime you want a pre-determined message or action to occur when a number is dialed (internall/externally)
- Incoming calls can be transferred to predetermined:
 - Phone Numbers
 - -SIP URI's
 - -Voice Mail
 - -Announcement service

Announcement Service

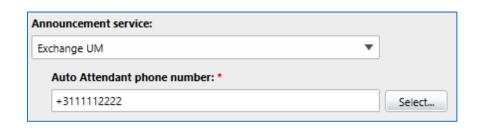
Create an Announcement through Windows PowerShell

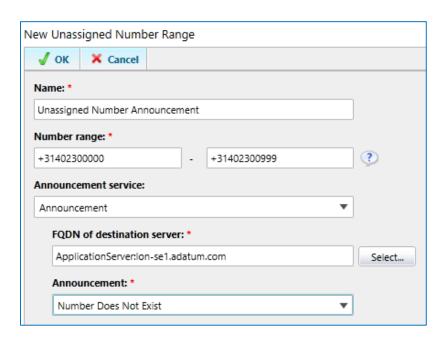
```
New-CsAnnouncement -Identity ApplicationServer:se01.tailspin.local -Name "Number Does Not Exist"
-TextToSpeechPrompt "Welcome to Tailspin, the number you dialed does not exist. You will be forwarded to the operator" -Language "en-US" - TargetUri "sip:brad@tailspin.com"
```

- TextToSpeechPrompt A text-to-speech (TTS) prompt.
- **TargetURI** The Uniform Resource Identifier (URI) to which the caller will be transferred after the announcement has been played.
- At least one Announcement should exist before you can create a number range

Deploying the Unassigned Number Feature

- Create an unassigned number range from the Lync Control Panel
 - Range may overlap with existing DID, numbers in use automatically excluded
 - Destination server is the end point and plays the announcement, plan locally, preferably in the same site
 - Select the previously created Announcement -or choose to forward the call to an Exchange Auto Attendant

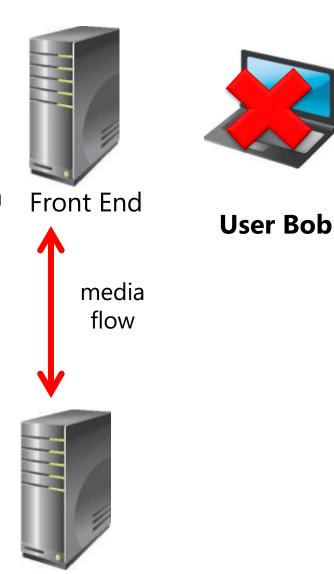


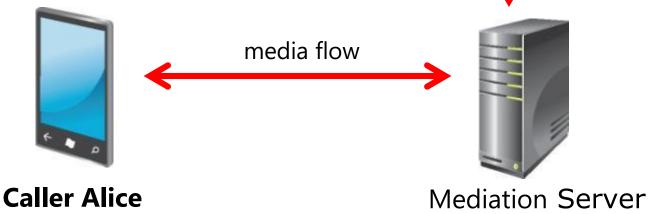


Unassigned Number Call Flow (1 of 3)

Step 1:

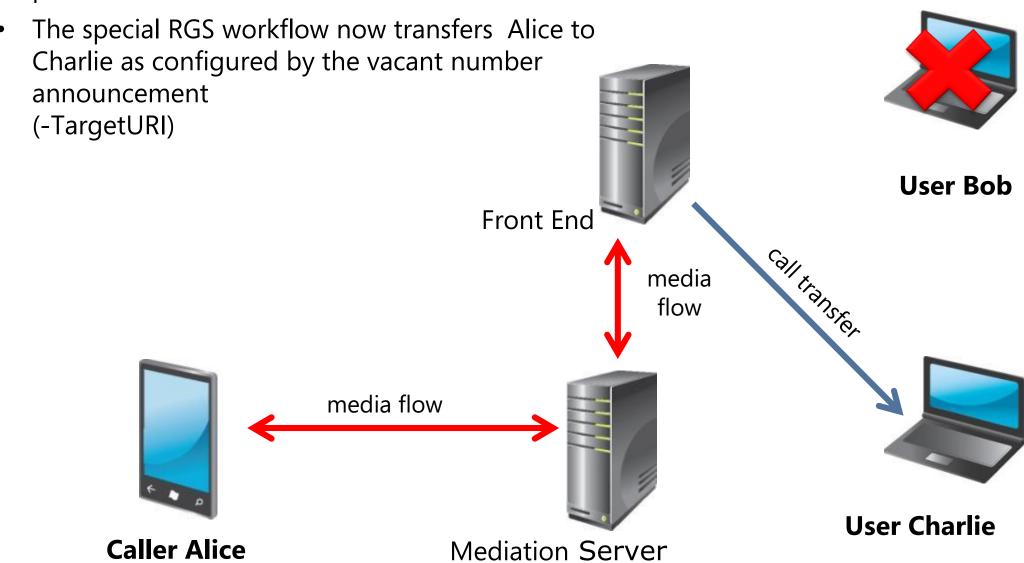
- Alice has dialed a phone number she believes belongs to Bob.
- The vacant number routing determines that this is not a valid number.
- Alice is connected to a special RGS workflow and is notified that this number is not in use.





Unassigned Number Call Flow (2 of 3)

Step 2:



Unassigned Number Call Flow (3 of 3)

Step 3:

Alice is now connected in a voice call to Charlie



Lesson 3: PSTN Conferencing

- Meeting Types Background
- PSTN Conferencing Features
- DTMF Commands
- Entry/Exit Announcements
- Important UX Settings Join Experience
- Deploying PSTN Conferencing Services (1 of 2)
- Deploying PSTN Conferencing Services (2 of 2)
- Audio Conferencing Architecture
- Multi-Language Support

Meeting Types Background

85% - Reservation less calls

- Weekly Staff meetings, project meetings or ad-hoc
- Typically 25 or fewer participants, average of 3-5 attendees per meeting
- Majority of attendees is internal
- Frequently contains external attendees
- Web Attached

< 10% - Operator-assisted calls

- Biweekly/monthly
- Roll call, polling and other large meeting features
- 25-100 attendees
- Managed event
- Web attached

5% - Externally focused calls

- With transcription, high touch, max features, large audiences
- 100+ participants
- Quarterly or less frequent
- Web attached

Target for Lync

ACP – Domain

(Audio Conferencing Provider)

Based on Gartner Study

PSTN Conferencing Features

- Meeting Feature to handle small / mid-size meetings
 - DTMF controls
 - Entry and Exit announcements
- Simple join experience
 - Lobby support for restricted meetings
 - Unauthorized users to wait in the lobby to be admitted
 - Name recording for unauthenticated users
 - Integrates seamless with Lync meetings
- Scheduling through familiar Lync interface
- Access Security by PIN & Phone Number authentication
- Meeting prompts and guidance in a language of choice

DTMF Commands

Commands

- *1 Automated help
- *3 Private roll-call
- *6 Mute/unmute self
- *7 Lock/unlock (leaders only)
- *4 Toggle silent mode (leaders only)
- *9 Entry/exit announcements on/off (leaders only)
- *8 Open lobby (leaders only)

Admin customizable

- Each command can be configured as* / # + 0-9
- Each command can be disabled (unset key mapping)
- Exposed through PowerShell

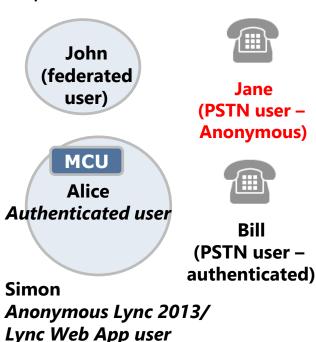
End user discoverable

- Shown on the Dial-in Conferencing web page
- Discoverable in conference by issuing Help command (*1)

Entry/Exit Announcements

- Entry/exit announcements with names
 - Announcements are made when participants join and leave
 - Batching reduces number of announcements
 - Anonymous PSTN users are prompted to record name
 - Authenticated user names are announced by text-to-speech (TTS)
 - Users can skip name recording and join as "unknown participant"

User Type	How name is played with announcements and TTS on (default)
Federated user	TTS of display name
PSTN authenticated	TTS of display name
PSTN anonymous	Recorded name
Lync 2013 authenticated	TTS of display name
Lync 2013/ Lync Web App anonymous	TTS of name provided by user



(provides his display name)

Entry / Exit Announcements (2 of 2)

Controlled by

- Admin Entry/exit announcements configuration
 - Off
 - Beep
 - Name, TTS for known users or Recording for unauthenticated users

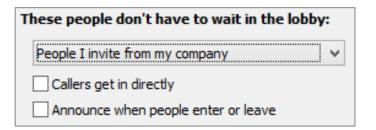
Organizer

 Turn announcements on/off at scheduled time for non-default meetings

Presenter

Turn announcements on/off during the meeting

Set-CsDialInConferencingConfiguration
-Identity site:Redmond
-EntryExitAnnouncementsType "ToneOnly"



In Conference DTMF Controls				
DTMF	Feature			
*9	Enable or disable announcements for participants entering and exiting the conference			

Important UX Settings - Join Experience

- Settings related to the join user experience
- Default meeting policy (set by administrator, can be changed by user)
- Lobby bypass for PSTN users (set by user)





Meeting Policy	Phone, Anonymous	Phone authenticated (phone number + PIN)	
		Invited	Not Invited
Organizer Only (Locked)	Lobby (MOH)	Lobby (MOH), unless organizer	Lobby (MOH)
People I Invite	Lobby (MOH), unless PSTN Lobby Bypass turned on	IN	Lobby (MOH)
People from my company	IN, unless PSTN Lobby Bypass turned off	IN	IN
Everyone	IN, unless no authenticated user have joined yet	IN	IN

Deploying PSTN Conferencing Services (1 of 2)

- Plan additional Direct Inward Dialing (DID) numbers and PSTN trunk capacity for (regional) PSTN access numbers
- Consider Toll Free numbers
- Deploy PSTN gateways or configure SIP trunking
- Configure access numbers globally or per site
 - Assign access numbers to conference regions
 - Define primary and additional languages (maximum 4)
- Configure dial plans with a valid dial-in conferencing region
 - Dial in conferencing regions associate a dial plan with one or more dial in access numbers

Deploying PSTN Conferencing Services (2 of 2)

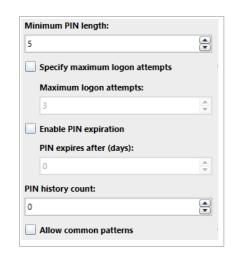
- Configure PIN security settings (complexity, expiration, etc.)
- Generate PIN and send welcome email using PowerShell script (Set-CsPinSendCAWelcomeMail.ps1) and CSV

```
Set-CsClientPin -Identity "tailspin\holly" -Pin 18723834
```

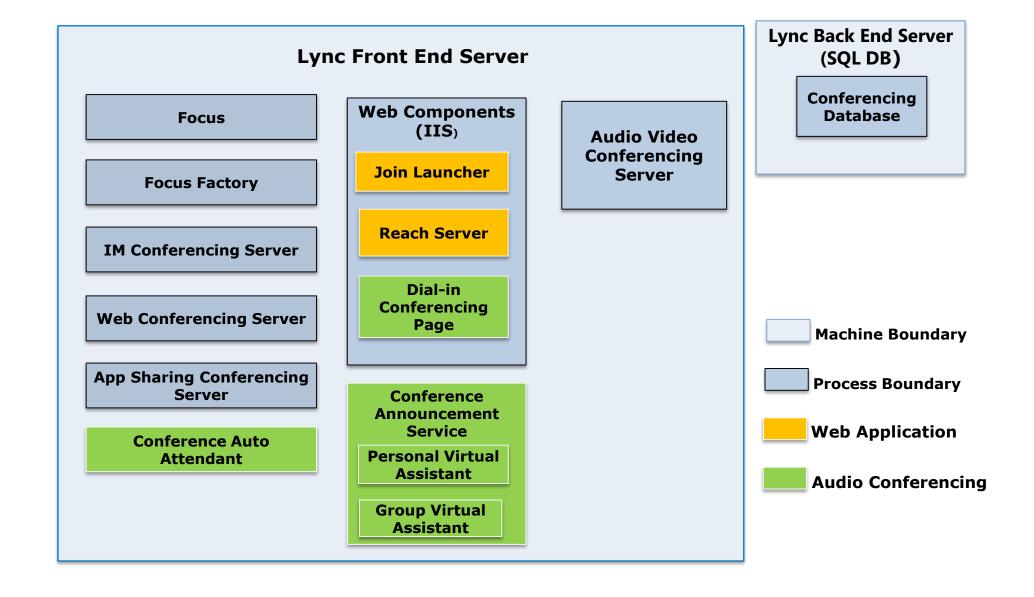
 Enable user for PSTN dial-in (conferencing policy)

Optional

- Configure DTMF commands globally or per site
- Manage access numbers per conference region (PowerSsShell cmdlet only)



Audio Conferencing Architecture



Multi-Language Support

Caller 1 joins and requests English

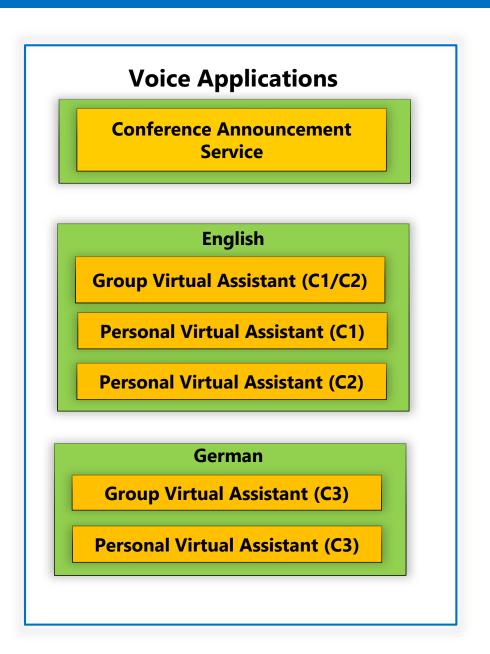


Caller 2 joins and requests English



Caller 3 joins and requests German





Lesson 4: Overview of Response Group Services

- Typical PBX deployments
- Positioning Lync Response Groups
- Feature Overview
- Response Group Management
- Managed and Unmanaged Response Groups

Typical PBX deployments

Basic PBX features (Basic Hunt Group)

Add-on ACD solution Fully featured Additional licensing costs

Dedicated ACD High scale High additional costs

- Basic hunt groups
- Agent sign-in/out
- Various hunting methods

- •MoH
- •Business hours
- •Basic CDRs
- Supervisor
- Live views
- •Advanced CDRs
- High scale
- High availability
- Advanced CDRs
- Interop with LoB apps

Departmental solutions

Help desks, Small Call Centers

Large Call Centers

Positioning Lync Response Groups

Basic PBX features (Basic Hunt Group)

Add-on ACD solution
Fully featured
Additional licensing
costs

Dedicated ACD
High scale
High additional costs

Response Group Service

- Hunt groups and basic IVRs
- Integration with Lync presence
- Agent anonymity
- Announcements (unassigned numbers)
- Speech recognition and TTS
- Music on hold
- Basic CDRs

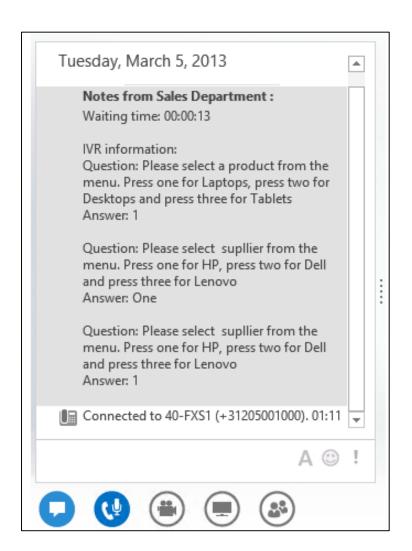
- Supervisor
- Live views
- •Advanced CDRs
- High scale
- High availability
- Advanced CDRs
- •Interop with LoB apps

Internal
Help
desks,
Small
Call
Centers

Large Call Centers

Feature Overview

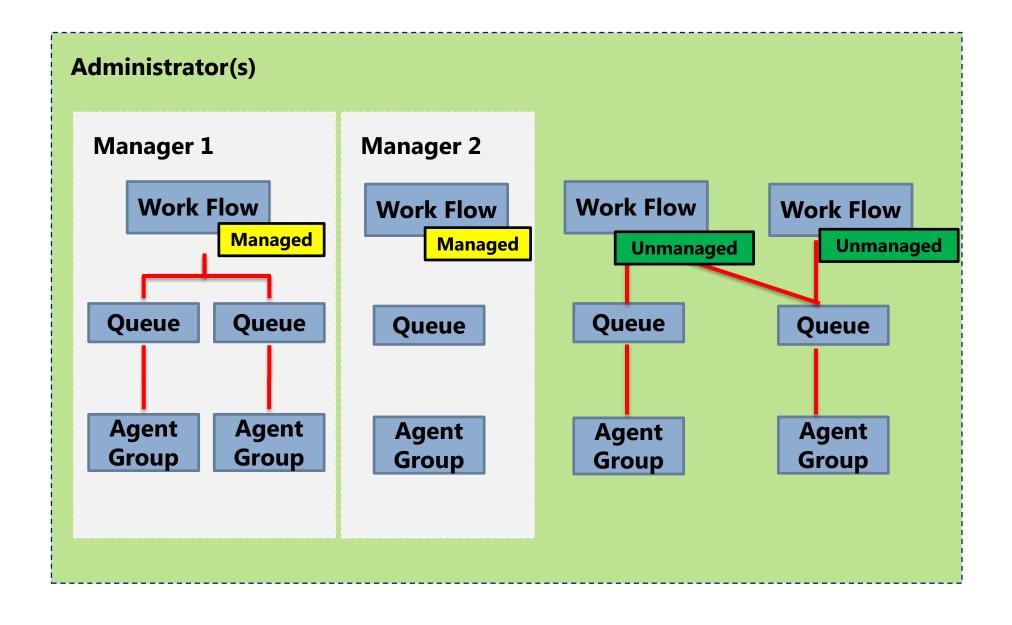
- IVR Interactive Voice Response
- Call Queuing
- Routing
- Agent Side user experience
- Infrastructure



Response Group Management

- An Administrator can delegate the management of response groups to a Response Group Manager
 - -The Manager role improves the scalability of a response group deployment by decentralizing the management of the response groups from the administrator
- The scope of a Response Group Manager is at a workflow level
 - A Manager cannot see or modify response groups for which he is not a Manager

Managed and Unmanaged Response Groups and Queue Sharing



Lesson 5: Implementing Response Group Services

- Response Group Building Blocks
- Formal vs. Informal User Groups
- Configuring Queues
- Configuring Workflows
- Sample RGS Scenario Operator
- Deploying Response Groups
- RGS Call Flow and Agent Anonymity

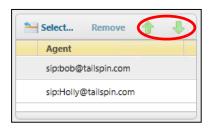
Response Group Building Blocks

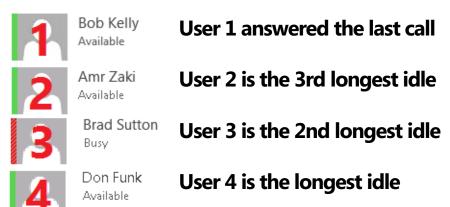
Agents

- Target for incoming calls
- Enterprise Voice User(s)
- Not a specific RGS Object
- Member of one or more Groups

Groups

- Ordered list of agents or Exchange Distribution Groups
- Membership can be formal or informal
- Uses predefined routing methods
- Added to one or more queues





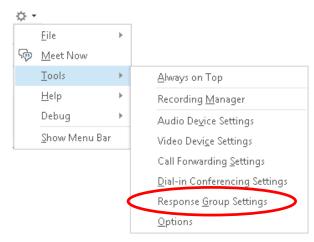
Routing Method

- Attendant Ring 1, 2, 3 all at the same time
- Parallel Ring 1, 2, and 4 at the same time (as 3 is in a call)
- **Longest Idle** Ring 4, wait 30 seconds, Ring 2, wait 30 seconds, Ring 1 etc.
- **Round Robin** Ring 2, wait 30 seconds, Ring 4, wait 30 seconds, Ring 1 etc.
- **Serial** Always Ring 1, wait 30 seconds, Ring 2, wait 30 seconds, Ring 4 etc.

Formal vs. Informal User Groups

- Informal User Group membership
 - User signs in to the Lync client
 - User is automatically available as an active agent

- Formal User Group membership
 - User signs in to the Lync client
 - User must sign in again to become an active agent

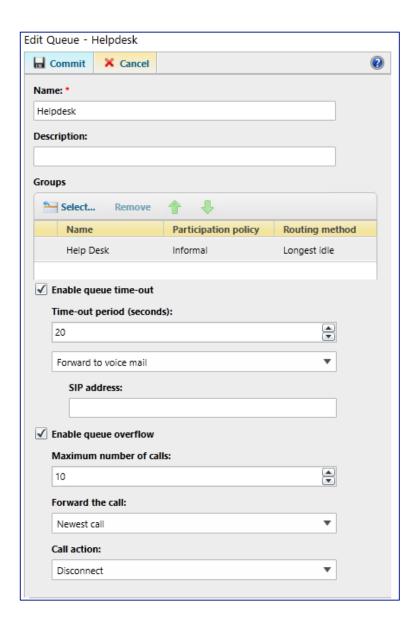




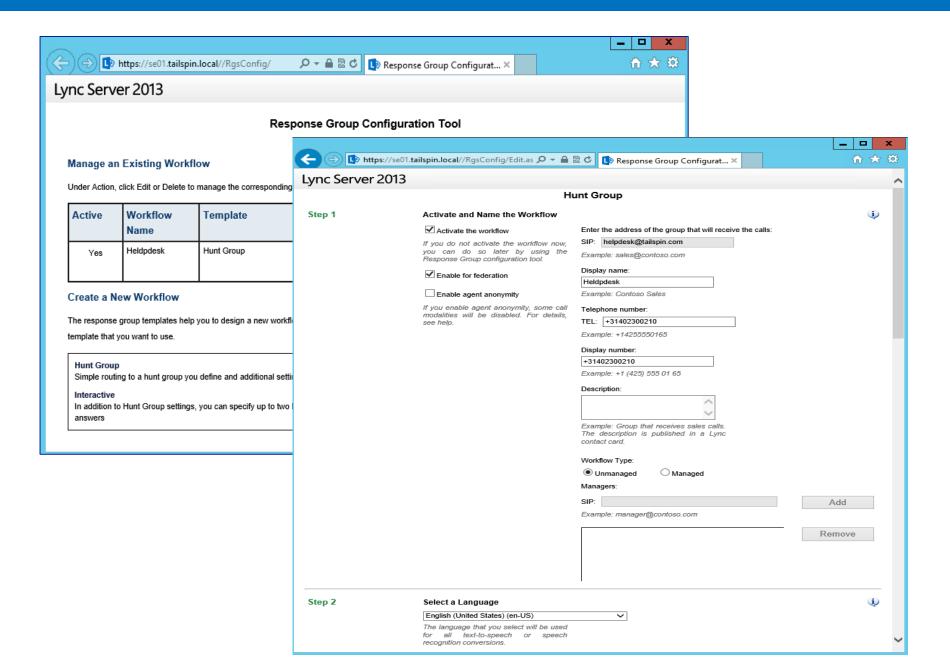
Configuring Queues

Queues

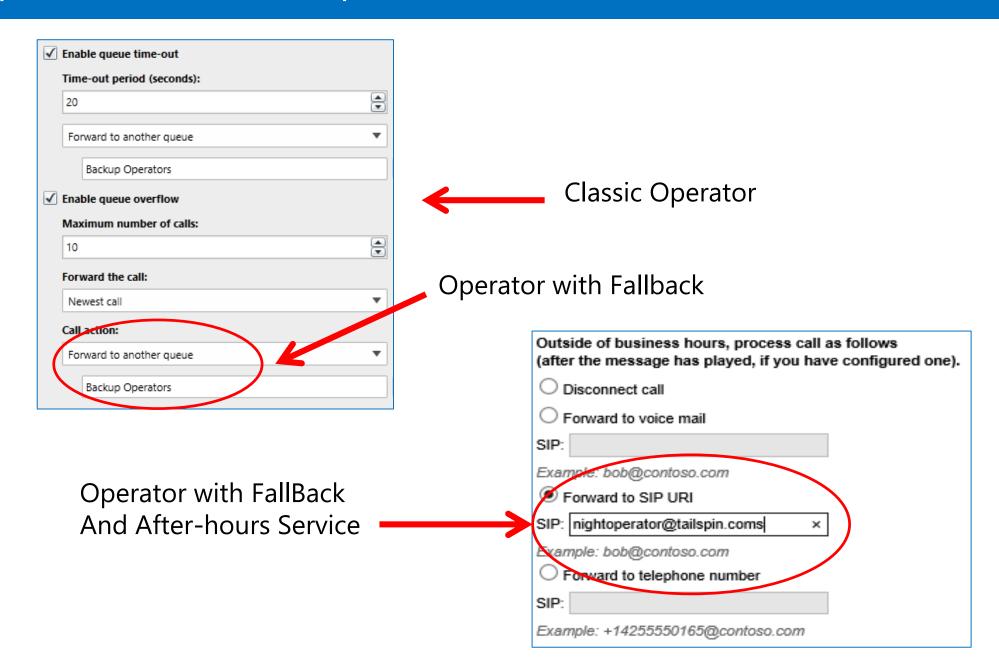
- Holds call until agent pickup
- Serviced by one or many groups
 - Follows each group's routing sequence in order listed (think escalation)
- Various configuration options
 - Queue Overflow Action
 - Queue Timeout Action
 - Custom Prompts
- Target for a Workflow



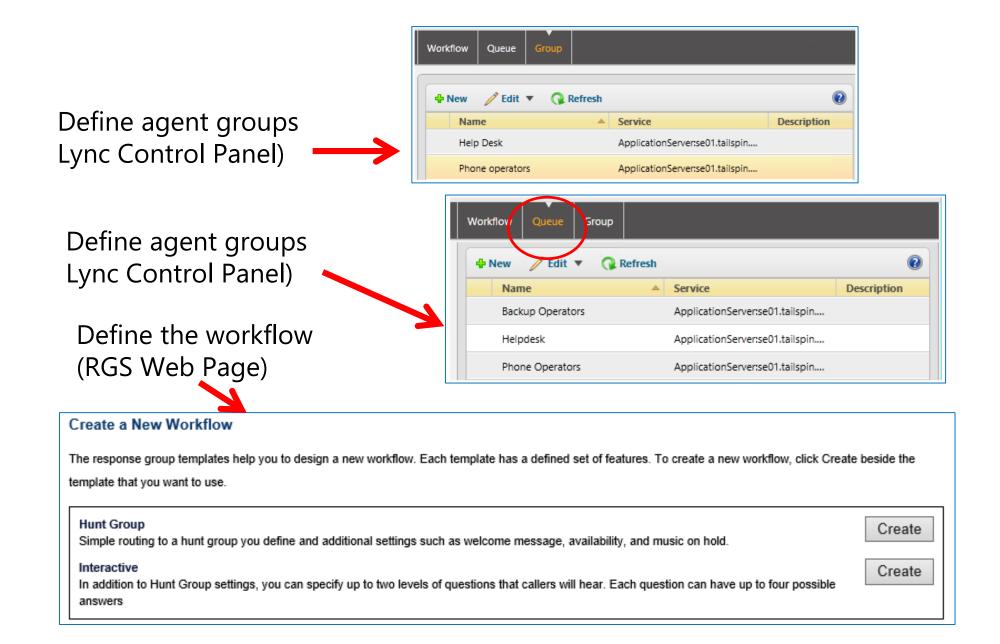
Configuring Workflows



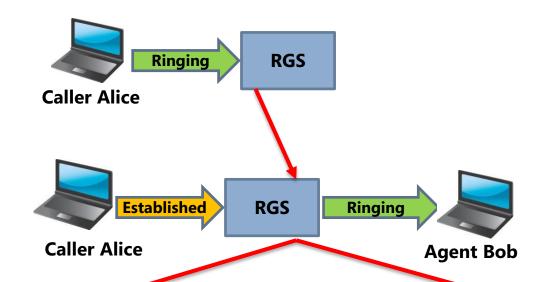
Sample RGS Scenario - Operator



Deploying Response Groups



RGS Call Flow and Agent Anonymity

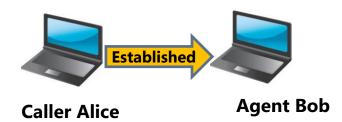


Alice calls a Response group Call flows differ depending on Agent anonymization Initial call is always targeted at the Response Group

RGS alerts one or more agents

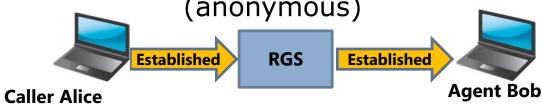
No agent anonymization

Agent answers
Alice connects directly
RGS no longer part of
the call

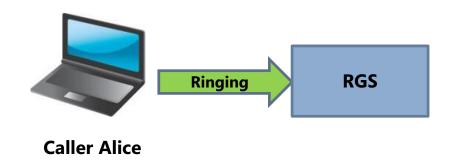


Agent anonymization

Agent answers
Alice remains
connected through
RGS
Agent is hidden
(anonymous)

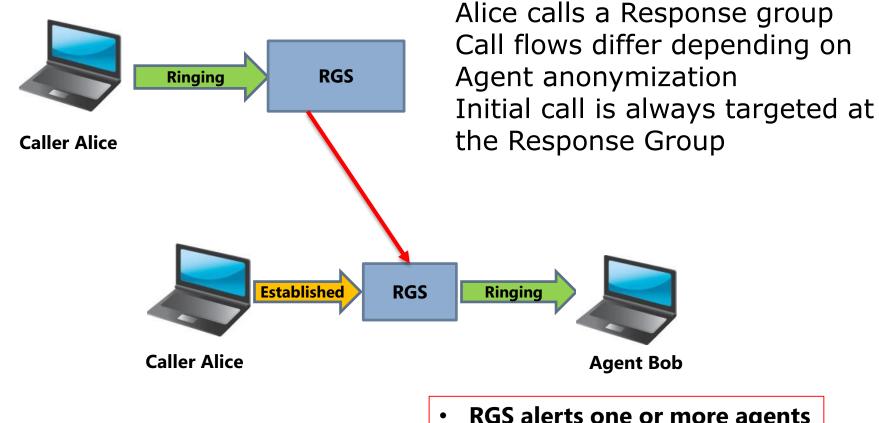


RGS Call Flow and Agent Anonymity (1 of 4)



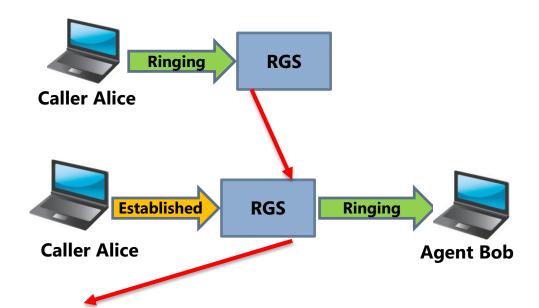
Alice calls a Response group
Call flows differ depending on
Agent anonymization
Initial call is always targeted at
the Response Group

RGS Call Flow and Agent Anonymity (2 of 4)



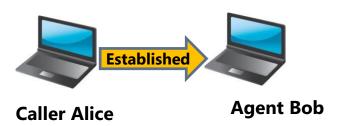
RGS alerts one or more agents

RGS Call Flow and Agent Anonymity (3 of 4)



No agent anonymization

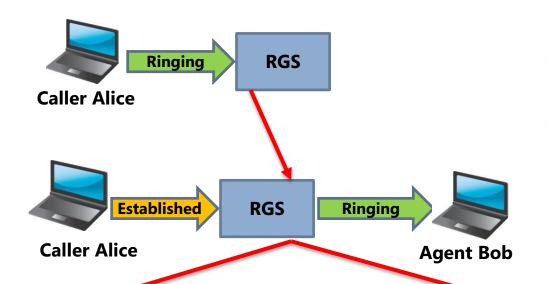
Agent answers
Alice connects directly
RGS no longer part of
the call



Alice calls a Response group Call flows differ depending on Agent anonymization Initial call is always targeted at the Response Group

RGS alerts one or more agents

RGS Call Flow and Agent Anonymity (4 of 4)

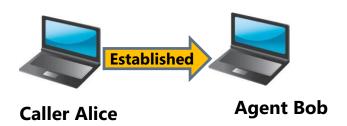


Alice calls a Response group Call flows differ depending on Agent anonymization Initial call is always targeted at the Response Group

RGS alerts one or more agents

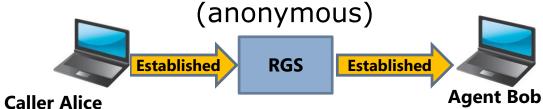
No agent anonymization

Agent answers
Alice connects directly
RGS no longer part of
the call



Agent anonymization

Agent answers
Alice remains
connected through
RGS
Agent is hidden
(anonymous)



Module Review and Takeaways

- Review Question(s)
- Real-world Issues and Scenarios
- Tools



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