
ENGLISH

Xbox 360 Wireless Headset



Thanks for choosing the Xbox 360 Wireless Headset. The headset's small size, wireless design, and noise-cancelling microphone allows you to conveniently chat with and send voice messages to other gamers—both in-game and out-of-game—as well as use voice commands in games that support voice-command functionality.

To use this product, you need an Xbox Live® membership. For more information about Xbox Live, see your Xbox 360 Set-up manual (Volume 1). The Xbox 360 Wireless Headset is for use exclusively with the Xbox 360™ video game and entertainment system.

Your new headset gives you:

- 2.4-GHz wireless technology with up to 9-metre (30-feet) range.

- Up to 8 hours of play per full battery charge.
- Audible low-power warnings.
- Earpiece volume and microphone mute controls.
- Battery gauge accessible from the Xbox Guide.

To enhance your experience with the wireless headset, try the Xbox 360 Wireless Controller. If you're looking to expand your wireless experience, consider purchasing the Xbox 360 Universal Media Remote and the Xbox 360 Wireless Networking Adapter.

WARNING

Before using this product, read this manual and the Xbox 360 console manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, go to www.xbox.com/support or call Xbox Customer Support (see "If You Need More Help").

The limited warranty covering this product is contained in the Xbox 360 Warranty manual (Volume 2) and is available online at www.xbox.com/support.

Electrical Safety

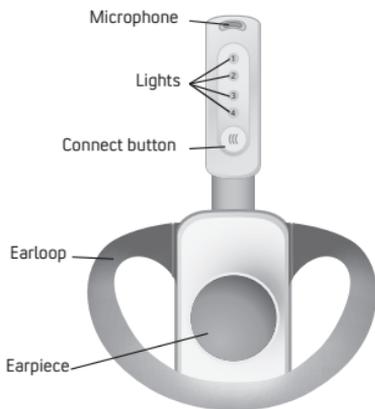
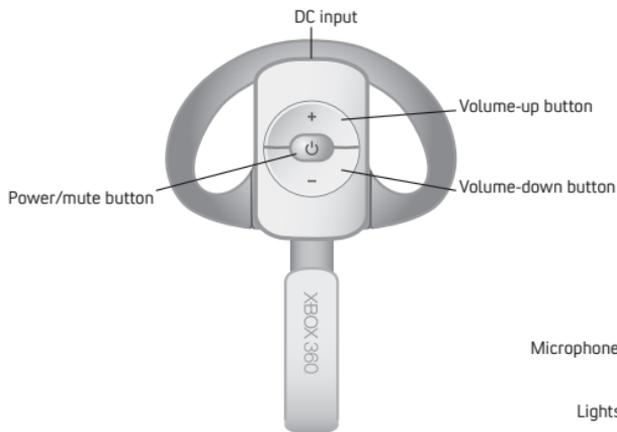
As with many other electrical devices, failure to take the following precautions can result in serious injury or death from fire or damage to the wireless headset.

- Use only the headset charging cable that came with your wireless headset or that you received from an authorised repair centre.
- Do not allow the headset or the headset charging cable to get wet.
- To avoid damaging the headset or the headset charging cable, unplug your headset charging cable during lightning storms or when unused for long periods of time.
- The headset should not be worn when connected to the headset charging cable.

Battery Safety

The wireless headset contains a built-in battery, improper use of which may result in explosion. Do not heat, open, puncture, mutilate, or dispose of the headset in fire.

SET UP YOUR WIRELESS HEADSET



Before you can use your Xbox 360 Wireless Headset with your Xbox 360 console, you need to:

- 1 Charge its battery.
- 2 Introduce the headset to the console by wirelessly connecting the two.
- 3 Put it on.

Charge the Headset

Charge your Xbox 360 Wireless Headset before first use and whenever its built-in battery is depleted. To charge or recharge the headset, connect one end of the headset charging cable to a USB port on your Xbox 360 console and the other end to the headset's power input. Turn on your console while charging your headset.

While the headset is charging, the four lights on the headset will flash green in sequence (1, 2, 3, 4, off). When charging is complete, all four lights will blink in unison to signify that the headset is ready for use.

NOTES

- Fully charging the battery can take up to six hours using the headset charging cable.
- If your headset is wirelessly connected to a console, connecting it to the headset charging cable will disconnect it from the console.
- The headset is not functional when it is connected to the headset charging cable.
- If the headset is unused for a long period of time, its battery may lose its charge. If this occurs, simply recharge the headset normally.
- The headset may become warm while charging.

Connect Your Headset

Connect the headset to your console by first pressing the connect button on the console and then pressing and holding the connect button on the headset for two or more seconds. You have a 20-second window in which to establish the connection.

To connect your wireless headset to your console:

- 1 If your console is not on, press the power button to turn on the console.



- 2 If your headset is not on, press the headset's power button to turn on the headset.



- 3 Press and release the connect button on the console.



- 4 Press and hold the connect button on the headset for one or more seconds. The headset will automatically be assigned to the first available Ring of Light in the console's Ring of Light.



If a controller is connected to quadrant 1, the system will associate the headset with quadrant 1. If another wireless headset is already associated with quadrant 1, your headset will be associated with quadrant 2.

- After the Ring of Light on the console spins and flashes once, the headset is connected. The quadrant that remains lit indicates the headset's position. The corresponding light on the headset confirms the quadrant.



- If you want to associate the headset with a controller on a different quadrant, press the headset's connect button to manually advance the quadrant to match the quadrant of your desired controller.

For example, to associate the headset with a controller connected to quadrant 3, press the connect button three times within 20 seconds of initiating the

connection process. The headset will emit a single beep as you select the first quadrant, two beeps as you select the second quadrant, and three as you select the third.

NOTES

- To use the headset you must be signed in with a gamer profile. The first time you use the headset, you must connect to Xbox Live. For information on Xbox Live, visit www.xbox.com/live.
- You can connect up to four wireless headsets to a console at any one time. Each connected headset is assigned to a quadrant on the Ring of Light.
- Before you can connect a wireless headset, at least one quadrant must be free (unlit). To disconnect a wireless controller, press and hold the Xbox Guide button for three seconds, and then turn the controller off. To disconnect a wired controller, unplug its cable from the console.

- If you plan to connect multiple controllers and multiple wireless headsets, connect a wireless headset first, alternating between each headset and its intended controller.
- A controller is not required for the headset to work with the console. If you're not using a controller, the headset will occupy its own quadrant on the Ring of Light. If you have a friends list, you can open a chat window or send a voice message using the wireless headset and either the Xbox 360 Media Remote or the Xbox 360 Universal Media Remote.
- An Xbox 360 Headset (wired) takes precedence over a wireless headset. A wireless headset cannot be associated with a controller that is connected to a wired headset. To use a wireless headset instead, disconnect the wired headset and then repeat the wireless connection steps.
- When you turn off your console, connected wireless headsets will remain on for five minutes. (You

may turn them off individually using their power buttons.) They will still be connected the next time you turn on the console.

- Your headset is connected to only one console at a time. You can connect to a new console at any time, but your connection to the previously connected console will be lost.
- The Xbox 360 Wireless Headset only works within 9 metres (30 feet) of the console. Objects between the controller and the console can reduce this range.
- The internal lithium polymer battery is not replaceable.

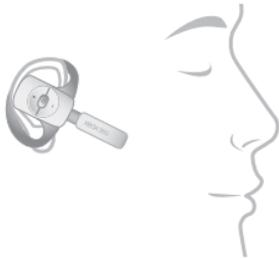
Put on Your Headset

- 1 Choose a headset earloop. If the earloop does not fit comfortably, try the other earloop.



Earloops snap on and off and will only connect in the proper direction. Do not force an earloop on. To ensure proper fit, only use the earloops supplied with the headset.

- 2 Fit the headset snugly over either ear such that its padded earpiece



rests comfortably over your ear.

- 3 Adjust the microphone.
- 4 Now the headset is ready for a game or chat session. Start your game or chat and use the volume-up and volume-down buttons to adjust the volume to a comfortable level.

NOTE

The microphone can be adjusted up and down and in and out. Do not force its position, however, as the microphone can break under pressure.

USING YOUR HEADSET

Turn Your Headset On and Off

Press the power button to turn the headset on; press and hold the power button to turn it off. When you turn off your console, the wireless headset will remain on for five minutes. To turn the headset off manually, press and hold the power button.

The next time you turn on your console and your headset, they will still be wirelessly connected and the volume setting on the headset will be exactly as you left it.

Adjust Your Listening Level

To adjust the listening level of the headset, press either the volume-up or the volume-down button. Press and hold either button to

continuously raise or lower the volume. Two beeps indicates that the volume is at minimum or maximum.

Mute Your Microphone

To temporarily mute voice transmission, briefly press the power button. Press the power button again to turn mute off.

A high beep followed by a low beep indicates that mute is on. The headset will emit a single beep every 30 seconds to remind you that mute is on. A low beep followed by a high beep indicates that mute is off.



Hearing Loss

Extended exposure to high volumes when using a headset may result in temporary or permanent hearing loss.

Low-Power Warning

The headset emits the following low-power warnings:

- **2 audible tones:** about 30 minutes of battery life remaining.
- **3 audible tones:** about 5 minutes of battery life remaining.

CLEANING YOUR HEADSET

Clean only with a dry or slightly damp cloth. Using cleaning solutions may damage your headset.

CARING FOR YOUR HEADSET

To prevent damage to your product, store it in a dry location where it will not be crushed by heavier items. Do not leave the product or its accessories in places where they could cause people to slip or trip. Do not sit or step on it.

TROUBLESHOOTING

If you encounter problems, try the possible solutions indicated below.

Wireless Headset Does Not Work

To turn on the wireless headset, press the headset's power button. To connect the wireless headset to your console, press the connect button on the console, and then press and hold the connect button on the headset. You must press the connect buttons within 20 seconds of each other. If you've done this and the headset does not work:

- Make sure your console is connected to Xbox Live. The first time you use the headset, you must connect to Xbox Live. For information on Xbox Live, visit www.xbox.com/live.
- Move the headset closer to the console.
- Make sure the battery is freshly charged.
- Keep the console and headset at least three feet away from large metal objects such as filing cabinets and refrigerators.
- Metallic decorations or stickers on the console or headset can interfere with wireless headset performance. Remove decorations and try connecting again.
- Make sure the front of the console is positioned in the direction of the headset and away from nearby walls.
- If you have four wireless controllers connected to your console, you will need to disconnect one of them in order to connect a wireless headset.

To disconnect a wireless controller, press and hold the Xbox Guide button for three seconds, and then turn it off. To disconnect a wired controller, unplug its cable from the console.

- Cordless phones (2.4-GHz), wireless LANs, wireless video transmitters, microwave ovens, some mobile/cell phones, and Bluetooth headsets can interfere with the operation of the headset. Turn these off or unplug them and try connecting again.
- If nothing else works, you can reset the headset by pressing and holding the power button for two seconds or more. Turn off your console and then repeat the wireless connection steps.

Earpiece Emits No Sound

Make sure the headset is wirelessly connected to your console. Try adjusting the volume using the volume controls on the headset.

Others Can't Hear You

Make sure the headset is wirelessly connected to your console and that

your headset isn't muted (briefly press the power button to either mute or unmute the headset).

Make sure that voice isn't muted in the Xbox Guide (go to Personal Settings, Voice). Check your game manual to determine whether you need to push a button while speaking.

You Hear Echo Or Noise

The microphone may pick up ambient noises, including voice sound from the headset earpiece. If this happens on the headset of someone you're playing with, you will hear your own voice echoed back to you through your own earpiece, just as other players will hear their voices echoed back to them through your microphone.

If you or other players experience earpiece echo or noise, each of you should:

- Lower the volume of your TV or stereo system.
- Lower your earpiece volume using the headset volume controls.

Chat Doesn't Work

Make sure the headset is wirelessly connected to your console and that your headset isn't muted (briefly press the power button to either mute or unmute the headset).

Make sure your console's Family Settings for Xbox Live allow communication with other gamers.

Battery Doesn't Charge

If the headset charging cable is connected to the headset and the battery fails to charge, the headset's first two lights will flash in sequence (1, 1 and 2; 1, 1 and 2; etc.) to signal an error condition.

If this occurs, the headset may be too hot or too cold. Leave the headset connected to the power adapter long enough for its temperature to settle, at which point the battery should charge normally.

If the error condition persists and the headset appears to be at room temperature, call Xbox Customer Support (see "If You Need More Help").

Battery Drains Too Quickly

The headset battery will not charge to its fullest capacity until it has been through several charge/discharge cycles.

IF YOU NEED MORE HELP

Go to www.xbox.com/support or call Xbox Customer Support:

- United Kingdom: 0800-587-1102
(TTY users: 0800-587-1103)
- Ireland: 1-800-509-186
(TTY users: 1-800-509-197)
- South Africa: 0800-99-1550

Do not take your Xbox 360 console or its accessories to your retailer for repair or service unless instructed to do so by an Xbox Customer Support representative.

Do Not Attempt Repairs

Do not attempt to take apart, service, or modify the Xbox 360 console, power supply, or its accessories in any way. Doing so could present the risk of serious injury or death from electric shock or fire, and it will void your warranty.

EUROPEAN COMMUNITY DECLARATION OF CONFORMITY



This equipment is intended to be used in all EU and EFTA countries.

To comply with RF exposure compliance requirements, this device must not be co-located or operating in conjunction with any other antenna or transmitter.

Hereby, Microsoft Corp. declares that this Xbox 360 accessory is in compliance with the essential requirements and other relevant provisions of the EMC Directive 89/336/EEC, Low Voltage Directive 73/23/EEC and R&TTE Directive 1999/5/EC.

The following standards were applied:

EMC:

- EN55022:1998+A1:2000+A2:2003
- EN55024:1998+A1:2001+A2:2003

Radio:

- EN 301 489-1 V1.4.1 (2002-08) & EN 301 489-17 V1.2.1 (2002-08)
- EN 300 328 V1.5.1 (2004-08)
- EN 50371 (2002)

Safety:

- EN 60950-1 (1st Edition)



Caution

Exposure to radio frequency radiation

To comply with RF exposure compliance requirements, this device must not be co-located or operating in conjunction with any other antenna or transmitter.

DISPOSAL OF WASTE ELECTRICAL AND ELECTRONIC EQUIPMENT (WEEE) IN THE EUROPEAN UNION AND OTHER COUNTRIES WITH SEPARATE COLLECTION SYSTEMS

This symbol on the product or its packaging means that this product must not be disposed of with your household waste. Instead, it is your responsibility to hand this over to an applicable collection point for the recycling of electrical and electronic equipment. This separate collection and recycling will help conserve natural resources and prevent potential negative consequences for human health and the environment, which inappropriate disposal could cause due to the possible presence of hazardous substances in electrical and electronic equipment. For further information about where to drop off your electrical and electronic waste, please contact your local city/municipality office, your household waste disposal service, or the shop where you purchased this product. Contact weee@microsoft.com for additional information on WEEE.



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